



# CALTRANS COMMUTER ALERT

06-164

**Date:** Friday, June 9, 2006  
**District:** 08 – San Bernardino County  
**Contact:** Terri Kasinga  
**Phone:** (909) 383-4631 (work)  
 (951) 232-4268 (cell)

**WHAT: I-15 BARSTOW PAVEMENT REHAB**

**WHEN: FOR THE WEEK OF JUNE 12, 2006**

**WHERE: I-15 BARSTOW**

The ongoing construction project on Interstate 15 through Barstow will continue with the nighttime paving schedule through Labor Day 2006. The schedule will reduce traffic delays for summer travelers. Intermittent daytime lane closures for various roadwork in spot locations will continue with minimal impacts to traffic.

The following is an update of lane or ramp closures on I-15 between Barstow and Baker for the pavement rehabilitation project, which began in early April 2005. The \$54 million project is expected to last through summer 2007. It will resurface 50 miles of I-15 in both directions from East Main Street in Barstow to Rasor Road. A 4.6-mile truck-climbing lane will also be built from north of Main Street to south of Ghost Town Road.

**\* All work starts at 7 pm on Mondays and ends at 8 am on Fridays.**

DATE	LOCATION	# LANES CLOSED	CLOSURE HOURS
Mon - Fri (June 12 – 16)	North & southbound I-15 from Harvard Rd. to north of Afton Rd.	1 of 2 lanes	6:00 p.m. to 11:00 a.m. Ends Friday at 8:00 a.m. Median work
Mon - Fri (June 12 – 16)	North & southbound I-15 at Basin Rd. on & off ramps	CLOSED	6:00 p.m. to 11:00 a.m. Ends Friday at 8:00 a.m. Paving
Mon - Fri (June 12 – 16)	North & southbound I-15 from north of Afton Rd. to Rasor Rd.	1 of 2 lanes	6:00 p.m. to 11:00 a.m. Ends Friday at 8:00 a.m. Paving
Thurs - Fri (June 15 – 16)	Northbound I-15 at Rasor Rd. on & off ramps	CLOSED	6:00 p.m. to 11:00 a.m. Ends Friday at 8:00 a.m. Paving

This "Alert" will be updated weekly for the duration of the project. If you are interested in signing up for email distribution of this alert, please email your request to Public Affairs on our website at [www.dot.ca.gov/dist8](http://www.dot.ca.gov/dist8).

# # # #

